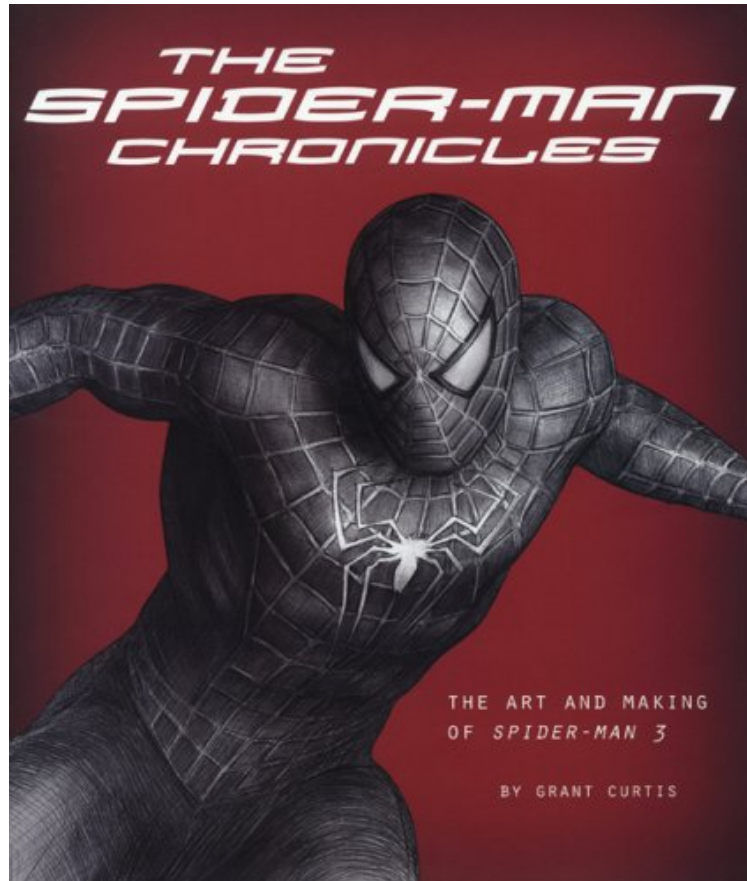


The Spider-Man Chronicles: The Art and Making of Spider-Man 3

Grant Curtis

ePub | *DOC | audiobook | ebooks | Download PDF



DOWNLOAD



READ ONLINE

#1105477 in Books Chronicle Books 2007-04-26Original language:EnglishPDF # 1 11.20 x 1.20 x 9.50l, 3.40 #File Name: 0811857778240 pages | File size: 34.Mb

Grant Curtis : The Spider-Man Chronicles: The Art and Making of Spider-Man 3 before purchasing it in order to gage whether or not it would be worth my time, and all praised The Spider-Man Chronicles: The Art and Making of Spider-Man 3:

1 of 1 people found the following review helpful. Great Insight into Filmmaking ProcessBy JMMThe Spider-Man Chronicles is a fabulous book for those curious about the process of filmmaking. The book was written by Grant Curtis, a producer on the film Spider-Man 3. The book includes his daily entries to a production journal that he kept during the making of the film. Every topic is discussed in detail, from location scouting to visual effects, and from casting to costume design. The book includes a brief foreword from fellow producers Avi Arad and Laura Ziskin.The only caution is that people expecting lots of drawings or concept art might be disappointed. There are plenty of images in the book, but most of them are production photos. The Spider-Man Chronicles has less artwork than other movie art books, but in exchange you get a daily journal entry that gives a first-hand account of what it would be like to work on a massive film like Spider-Man 3.2 of 2 people found the following review helpful. Great Inside LookBy Nick SnyderMost behind the scenes or 'Art of' titles amount to coffee table books with lost of gorgeous production art but

little written content. This one is a notable exception. Written by Grant Curtis, director Sam Raimi's former assistant-turned Spider-man producing partner, the book contains great first hand looks at different stages of the Spider-Man 3 production, from early story meetings at Laura Ziskin's house to the casting of Thomas Hayden Church as the Sandman, to the late decision to jettison the villainous Vulture in favor of Venom. It's great to hear the process behind crafting such a massive project from someone who was in the room for all the meetings, who was helping to call the shots. The final section of the book is especially interesting, as it's Curtis' on-set diary- chronicling the day-to-day shooting process of one of the most expensive movies ever made. PS: The pictures are pretty cool too. 0 of 1 people found the following review helpful. Absolutely fascinating! By D. S. Ryelle My introduction into the world of Spider-Man came via a highly unlikely event (which I will not repeat here), so I have been eagerly delving into books that describe the history and the processes (of both the comic artistry and film making) that surround Peter Parker and his alter ego since the summer of 2001. I can easily tell you that this is the best book by FAR. Although I am not usually a fan of nonfiction, I found "Chronicles" hard to put down. Grant describes everything a Spider-Man fan would want to know in regards to the third movie and probably a lot that they might have missed. I actually had to ban myself from reading this book for 24 hours so that I could avoid "Spidey Burnout"! The best part of the book was Grant's production diary...I got so deep into his descriptions that I found it difficult to stop reading so that I could go to work! I've knocked off a quarter of a star because the pictures weren't _quite_ as good as the books by Mark Vaz, but the writing and material MORE than make up for it. RATING: 4.75 stars...em...pumpkin bombs. ;)

In *The Spider-Man Chronicles*, author and Spider-Man 3 producer Grant Curtis provides unmatched insider access to the devoted Spider-Man fan. Curtis has hand selected a phenomenal collection of unpublished concept art, sketches, models, and his own behind-the-scenes photography, and pairs these brilliant visuals with his detailed account of how the film was made from the story and casting to the costumes, production, and special effects. Everything that the serious fan wants is here: early story notes on Vulture, who was later replaced by Venom; shooting locations in Los Angeles, New York, Cleveland, and elsewhere; the real world materials and computer wizardry that brought Sandman to life; transforming Spider-Man's suit into something darker, more sinister, and otherworldly; and much more. Contributions from the key players, including director Sam Raimi, the production designers, costume designers, and visual effects technicians complete this celebration of a groundbreaking motion picture. *Spider-Man, the Character: TM 2007 Marvel Characters, Inc. Spider-Man 3, the Movie: 2007 Columbia Pictures Industries, Inc. All rights reserved.*

About the Author Grant Curtis is a producer for Spider-Man 3 and was co-producer of Spider-Man and Spider-Man 2. He lives in Los Angeles.