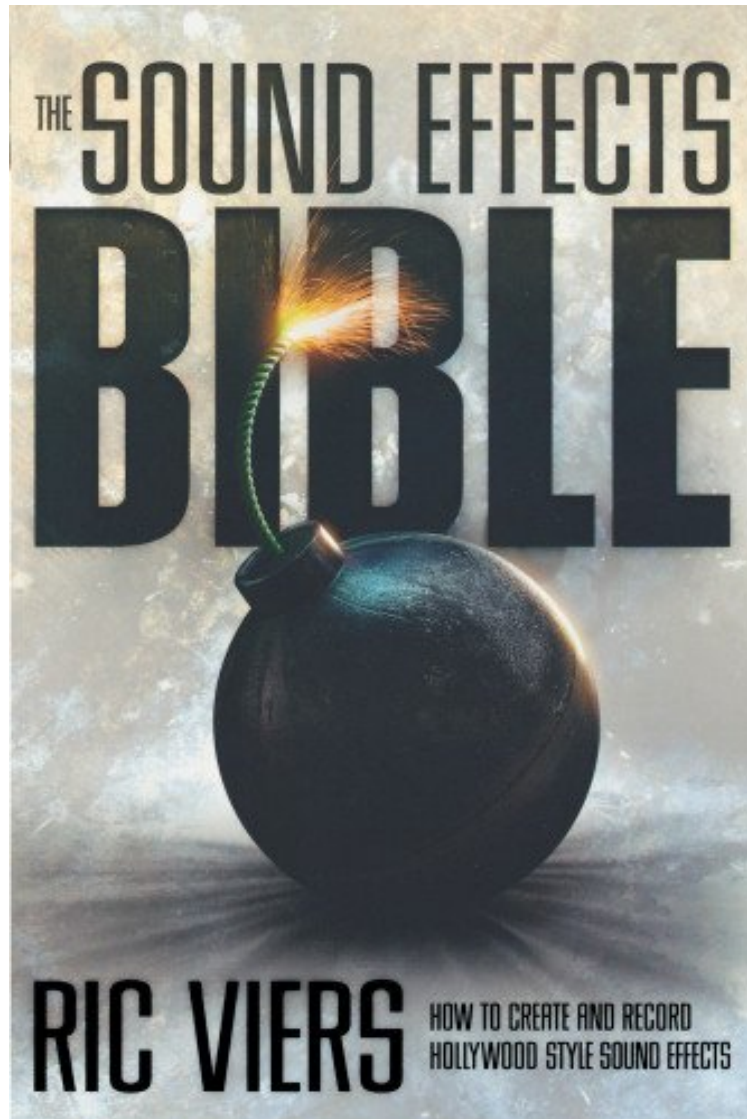


(Free read ebook) The Sound Effects Bible: How to Create and Record Hollywood Style Sound Effects

# The Sound Effects Bible: How to Create and Record Hollywood Style Sound Effects

*Ric Viers*

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#215486 in Books Michael Wiese Productions 2008-10-01 Original language: English PDF # 1 8.90 x .89 x 6.12l, 1.25 #File Name: 1932907483326 pages | File size: 37.Mb

**Ric Viers : The Sound Effects Bible: How to Create and Record Hollywood Style Sound Effects** before purchasing it in order to gage whether or not it would be worth my time, and all praised The Sound Effects Bible: How to Create and Record Hollywood Style Sound Effects:

20 of 21 people found the following review helpful. Some practical advice in a self-congratulatory narrativeBy LingoSlingerThe Sound Effects Bible shines best when Viers goes into detail about specific methods his shop uses for

recording sounds and storing and maintaining gear. Though Viers has clearly learned a ton about sound recording, it appears to be by experimentation. As a result, he's not great at teaching, and his natural orientation does not lead him into insightful explanations of why his techniques work. Thus, if you want to do exactly what he does (for example, log several recorded variations of a car peeling out) the book will teach you how, monkey-see-monkey-do style. But if you want to learn sound fundamentals so you can do your own experimentation (not an unreasonable expectation from a book that claims to be the sound effects BIBLE), this is not the best book. I did learn several things from reading this. (For example, it had never occurred to me that when you're on the run, the safest way to grab headphones is by the arch between the ear cups.) But perhaps because Vier works in Hollywood, he emphasizes how awesome he is, the "fact" that his team is the best, and he dispenses generous doses of braggadocio that grow exasperating through sheer repetition. I bought the book to learn, but I think Viers sees the book, in part, as a lengthy brochure for the sound effects he sells on line. If, like me, you're passionate about digital audio, this is an okay book to add to your library as one more perspective on sound. The focus specifically on sound effects is welcome for helping you learn to overcome hurdles you only find outdoors, such as wind noise. If you're looking for a solid foundation on how sound works, what equipment to buy, and how to record, you'll learn more from perusing magazines on the topic; or search on the string, "digital recording."

0 of 0 people found the following review helpful. Five star content, three star print quality  
By Christopher Renaud  
This is the book I've been looking for for my sound design students - good information and advice, little filler, at an affordable price. Perhaps what makes it so affordable is that it appears to be a print-on-demand volume. I was taken aback by the print quality, which I would best describe as a high-quality photocopy on heavy paper. The cover is substantial and the paper is substantial. Yet, the design of the book clearly features photographs and gradient areas which were meant to reach the edge of the page, but don't, everything is hyper contrasty, including gradients and photographs which are not well reproduced. I would encourage Michael Weise Productions to give this book the presentation it deserves, even if it costs a few dollars more. The content can stand on its own merits.

1 of 1 people found the following review helpful. Meh.  
By bbkong  
I thumbed through this book and the first 2/3 of it are about how to set up a foley recording space. That's ok if that's what you need but I was looking more for ideas on how to create specific sounds and the last 1/3 of the book only touched lightly on that. I'll keep it around but overall, meh.

The Sound Effects Bible is a complete guide to recording and editing sound effects. The book covers topics such as microphone selection, field recorders, the ABCs of digital audio, understanding Digital Audio Workstations, building your own Foley stage, designing your own editing studio, and more.